

## Chapter 5: Introduction to C++ Programming

**Character set:** The fundamental unit of C++ language. The character set of C++ is categorized as (i) Letters (A – Z, a – z), (ii) Digits (0 – 9), (iii) Special characters (iv) White spaces.

**Tokens:** The fundamental building blocks of the program. C++ has five types of tokens – Keywords, Identifiers, Literals, Punctuators and Operators.

**Keywords:** The words (tokens) that convey a specific meaning to the language compiler. These are also known as reserved words.

**Identifiers:** These are the user-defined words used to name different program elements such as memory locations, statements, functions, objects, classes etc. The identifiers of memory locations are called **variables**. The identifiers assigned to statements are called **labels**. The identifiers used to refer a set of statements are called **function names**.

**Rules for naming identifiers:** An arbitrary long sequence of letters, digits and underscores. The first character must be a letter or underscore ( \_ ). White space and special characters are not allowed. Keywords cannot be used. Upper and lower case letters are treated differently.

**Literals:** Data items that never change their value during the program run. They are often referred to as constants. Literals are of four types – Integer literals, Floating point literals, Character literals and String literals.

**Integer literals:** The tokens constituted only by digits. They are whole numbers without fractional part. Eg: 13, -76

**Floating point literals:** Also known as real constants. These are numbers having fractional parts. These can be written in one of the two forms – fractional form or exponential form. Eg: 4.35, 2.5e6, -5E-3 etc.

**Character literal:** A single character enclosed in single quotes. Eg: 'a', '9', '+' etc.

**Escape sequences:** These special character constants that represent non-graphic symbols. It consists of a backslash (\) followed by one or more specific characters.

**String constant:** A sequence of one or more characters enclosed within a pair of double quotes is called. Eg: "Hello friends", "123" etc.

**Punctuators:** Some special symbols that have syntactic or semantic meaning to the compiler.

**Operator:** A symbol that tells the compiler about a specific operation. They are the tokens that trigger some kind of operation. The operator is applied on a set of data called **operands**.